

# Appendix 2

## Examples of Term Programmes (section specific)

### Example Term Programme – Beaver Scouts

Date	Activity	Description	Venue	Leader in Charge	Equipment needed	Challenge Award
19 Sept	Harvest festival	Beavers bring in food; Colony discusses where the food comes from and how it is made	Hall	Section Leader	Variety of foods	My World
26 Sept	Dinosaur models	Make papier-mâché models on wire coat hanger frames, decorate with poster paint	Hall	Section Leader	Paper, PVA Glue, Wire Coat Hangers, paint, brushes, water pots	My Skills
3 Oct	Scavenger hunt	Collect a variety of leaves and twigs from the wood to compare, spot differences. Think about seasons.	Woods	Section Leader	None	My Outdoors
10 Oct	Puppet storytelling	Create finger puppets and use them to tell well known stories using a puppet theatre.	Hall	ABSL	Art and craft materials, theatre	My Skills
17 Oct	Visit a Synagogue	Look at key features of the building and think about Judaism	Synagogue	Section Leader	None	My World
24 Oct	Making biscuits	Make biscuits and ice them	Kitchen	ABSL	Biscuit ingredients, icing, baking trays, oven gloves	My Skills
<b>HALF TERM</b>						
7 Nov	Fireworks and bonfire	Attend the local fireworks display. Come back to the hall and have a bonfire outside	Seymour Park/ Hall	Section Leader	Wood, marshmallows, skewers	My Adventure
14 Nov	Code decipher	Create codes using backwards writing etc. Try to crack other people's codes	Hall	Young Leaders	Papers, pens, pencils, SOS instructions	My Skills

<b>21 Nov</b>	<b>Mini-Olympics</b>	Make an exciting and challenging assault course for Beavers. Count pulse and use heart rate monitors to learn about fitness and heart rates	Hall	Section Leader	Cones, bean bags, skipping ropes, balls, stop watches, pen and paper	My Adventure
<b>28 Nov</b>	<b>Community Impact</b>	Identify Need stage: young people decide on what issue they want to focus on for their Community Impact project..	Hall	Section Leader	A Million Hands resource packs and videos, local newspapers and surveys and research information, flip charts, markers and pens, post-it notes	My World
<b>5 Dec</b>	<b>Youth Shaped Evening / Log Chew</b>	Identify what young people want to have as part of their programme	Hall	Young Leader	YouShaped postcards	My World
<b>12 Dec</b>	<b>Space theme</b>	Learn about star constellations and the life of stars and the moon. Go outside and look at the stars and moon	Hall/ outside	ABSL	Space-themed games and activities	My Outdoors
<b>19 Dec</b>	<b>Christmas craft and carols</b>	Make Christmas cards and decorations. Sing carols with the Colony, friends and family	Hall	Section Leader	Art and craft materials, scissors, music player and speakers, lyrics to carols	My World

## Example Term Programme – Cub Scouts

Date	Activity	Description	Venue	Leader in Charge	Equipment Needed	Challenge Award
19 Sept	Map-reading skills	Use map-reading skills to navigate the local town in sixes	Town	Section Leader	Maps, compasses	Our Outdoors
26 Sept	Hike	Use map-reading skills worked on the week before	National park	Section Leader	Map, compasses	Our Outdoors
3 Oct	Map Reader Activity Badge	Work through the requirements of the activity badge following on from the past two weeks	Hall	Section Leader	Maps, compasses	Our Skills
10 Oct	Community Impact	Take Action stage: take action on your Community Impact project.	Community location	Section Leader	Depending on project	Our World
17 Oct	Wide games	Glow stick wide games in the woods	Woods	Section Leader	Glow stick, torches, whistle	Our outdoors
24 Oct	Community Impact	Learn and Do More / Tell the World stage: Encourage Young People to reflect on their project, what they have learned, and celebrate what they achieved and the positive impact on their community.	Hall/ depending on project	Section Leaders	Depending on project	Our World
<b>HALF TERM</b>						
7 Nov	Pack Forum	Games and exercises to gauge Cubs' opinions to plan the programme around things they are interested in and badges they would like to achieve	Hall	Young Leaders	Balloons, Pens, Paper, YouShaped postcards	Our Skills
14 Nov	Scavenger Hunt	Scavenger hunt around the local area looking for	Hall/Local Area	Section Leaders	Maps, Clues, Prizes	Our Adventure
21 Nov	Science Night	Working on the Scientist badge	Hall	Section Leader	Science equipment	Our Skills
28 Nov	Italian Night	Language, food, culture, music and history (bit on the Romans)	Hall	ACSL	Italian food, music, stereo and speakers,	Our World
5 Dec	Fire Station Visit	Visit to the local fire station	Fire Station	Section Leader	None	Our Skills
12 Dec	Indoor Campfire & Edible Scouting Skills	With marshmallows and games. Practising Scouting skills with edible materials e.g. knots with strawberry laces, make fire out of choc fingers, orange peel etc.	Hall/ Kitchen	ACSL	Marshmallows, chocolate fingers, strawberry laces, oranges	Our Adventure
19 Dec	Ice Skating	Whole meeting at the local rink – parents' consent.	Ice rink	Section Leader	N/A	Our adventure

## Example Term Programme – Scouts

Date	Activity	Description	Venue	Leader in Charge	Equipment Needed	Challenge Award
19 Sept	Youth Forum	Games and exercises to gauge Scouts' opinions to plan the programme around things they are interested in and badges they would like to achieve over the term	Hall	Young Leaders	Balloons, pens, paper, YouShaped postcards	Skills
26 Sept	Community Impact	Plan Action stage: young people plan how to carry out the Community Impact project, including times for the actual project to be carried out.	Hall	Section Leader	Flip charts, paper, post-it notes, calendars, pens, markers	My World
3 Oct	Campfire and backwoods cooking	Build the fire and backwoods cook dinner!	Outside the Hall/open space	Section Leader	Fire building materials, ingredients for dinner	Outdoors
10 Oct	Map and compass skills	Practising map and compass skills. Working towards Navigator Activity Badge	Hall	ASL	Maps, compasses	Adventure
17 Oct	Orienteering	Using map and compass skills. Working towards Navigator Activity badge	Outdoors	ASL	Map, compasses	Expedition
24 Oct	Glowstick Wide Games	Meet in the woods.	Woods	Section Leader	Glowsticks, whistle, stop watch	Outdoor
27 October (Saturday)	Community Impact	Take Action stage: take action on your Community Impact project. NB This could take place on a weekend or during a scheduled section meeting (or multiple meetings if needed).	Community Location	Section Leaders	Depending on project	My World
<b>HALF TERM</b>						
7 Nov	Peruvian and Inca night	Craft, cooking, music, fashion and culture from Peru and learn about the ancient civilisation, the Incas.	Hall	ASL	Music, stereo and speakers, food, cooking utensils.	World
14 Nov	Bird feeder making	Make bird feeders in Patrols for the elderly residential home garden.	Hall	Section Leader	MDF wood, tools, sand paper, paint, brushes	Creative
21 Nov	Elderly residential home garden clear up	Tidying up the garden for residents to enjoy, cutting back plants, weeding, tidying beds and clearing the leaves	Residential Home	Section Leader	Gloves, garden tools, garden sacks.	World
28 Nov	Knot work	Learn new knots and recap of those learned before	Hall	Young Leaders	Rope, canes, poles	Skills
5 Dec	Edible pioneering competition	Competing across the District for the most adventurous and tasty pioneering	District HQ	Section Leader	District organised	Skills/creative

<b>12 Dec</b>	<b>Community Impact</b>	Learn and Do More / Tell the World stage: Encourage Young People to reflect on their project, what they have learned, and celebrate what they achieved and the positive impact on their community.	Hall/ depending on project	Section leaders	Depending on project	Skills
<b>19 Dec</b>	<b>Christmas party</b>	Bowling	Bowling Alley	Section Leader	N/A	Adventure

## Example Term Programme – Explorer Scouts

Date	Activity	Description	Venue	Leader/ Explorer in Charge	Equipment Needed	Challenge Area
19 Sept	International cooking night	Each team given a country and £5 budget to create a culinary delight.	Hall	Section Leader	Cookers, cooking utensils.	World/Skills
26 Sept	Community cycling	How many local landmarks can you get to in an evening? Bring your bike and camera if you have one	Local Area	Section Leader	Bike, bike repair kits, helmets,	World
3 Oct	Orienteering	Set yourself on course to complete the route. Weather dependant, clothing and torches are essential	National Park	Explorer	Maps, compasses	Outdoor and Adventure
10 Oct	Community Impact	Learn and Do More / Tell the World stage: Encourage Young People to reflect on their project, what they have learned, and celebrate what they achieved and the positive impact on their community.	Hall/ Dependi ng on project	Section Leader	None	World
17 Oct	Pioneering	Building a variety of structures	National Park	Explorers	Ropes	Outdoor and Adventure
24 Oct	Bin-bag fashion	Make mood boards and outfits from bin bags and rubbish	Hall	Explorer	Bin bags, arts and crafts, sheets of cardboard	Skills
<b>HALF TERM</b>						
7 Nov	Fire building and cooking	Build fire, light it and cook up a feast with limited resources	Woods	Section Leaders	Fire lighting, food to cook	Outdoor and Adventure
14 Nov	Police guest speaker	Discuss the role of the police, a career in the force and challenge common perceptions	Hall	Explorers	None	World
21 Nov	Incident hike	Hike your way to each station where a task will be set for you. Work as a team to complete the course	Local Area	Section Leaders	Maps, compass, first aid kits.	Outdoor and Adventure
28 Nov	What's your attitude?	Debate to challenge our view on local and global issues	Hall	Explorers	Local and global issues information	World
5 Dec	Fun games	Test your fitness with a series of active, fun games. Measure heart rate and recovery.	Leisure Centre	Section Leader	None	Skills

<b>12 Dec</b>	<b>Where's Wally?</b>	Find the secret location of the leaders. With Yes/No communications. The team that finds Wally first wins a prize	Hall	Section Leaders	Walkie-talkies	Skills
<b>19 Dec</b>	<b>Christmas party</b>	District Explorer Christmas party	Hotel	Explorers	None	